

*Fort A.P. Hill Regulation 200-10

DEPARTMENT OF THE ARMY
INSTALLATION MANAGEMENT COMMAND
HEADQUARTERS, US ARMY GARRISON, FORT A.P. HILL
FORT A.P. HILL, VIRGINIA 22427-3114

Fort A.P. Hill Regulations 200-10

1 September 2010

Installation
HUNTING
Expires: 31 August 2011

FOR THE COMMANDER:

DISTRIBUTION:

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Commanding

OFFICIAL:

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History: This Regulation incorporates changes made on a yearly basis for use on Fort A.P. Hill.

Summary: This Regulation describes the policies and procedures that govern hunting on Fort A.P. Hill.

Applicability: This Regulation applies to all individuals hunting within the boundaries of Fort A.P. Hill. All individuals entering Fort A.P. Hill under authority of this regulation are also subject to local, state, and federal laws and regulations.

Suggested Improvement: The proponent of this Regulation is the Directorate of Family and Morale, Welfare, and Recreation (DFMWR), & Environmental and Natural Resources Division (ED). Users are invited to send comments/suggested improvements on DA Form 2028, (Recommended Changes to Publications and Blank Forms), to DFMWR/Game Check Station; 18616 Fort A.P. Hill Drive; Fort A.P. Hill, Virginia 22427-8102.

*This Regulation supersedes APH Cir. 200-09-2, dated 1 September 09

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1. What's New for the 2010 – 2011 Hunting Seasons.

The 2010 – 2011 hunting regulations contain many changes from past seasons. Below are listed just a few of the major changes. It is the hunter's responsibility to read and understand all of the regulations.

a. General Information

(1) Many of the Training Areas and Controlled Access areas have been divided. It is hoped that this action will result in more total areas being opened to hunting that would have historically been closed due to military training.

(2) Hunt Trac is a new telephone reservation system that will have minor differences in commands and procedures from past seasons. The calling hunter may make a reservation for themselves and one other hunter.

(3) There is no longer a requirement for volunteer hours or escorted hunts to be eligible to hunt in the Controlled Access (CA) areas. All CA hunters are now required to pass an annual exam.

(4) Hunting with buckshot is no longer allowed. Personal possession or storage of buckshot in a vehicle is not allowed at any time.

(5) Hunter vehicles may only be operated on roads that are marked in bold on the 2010 – 2011 Hunter Recreation Map. Hunters are to proceed directly to and from their assigned hunting area by the most direct route on these approved roads. All other roads and trails are off limits.

(6) Training Area 4 is reserved for Fort A.P. Hill licensed hunters who are: 1) permanently confined to a wheelchair, 2) participants in a Wounded Warrior planned hunt, 3) or those severely handicapped and unable to hunt other areas because of mobility issues that make it impossible to enter the woods.

(7) The maximum limit a deer may be left in the refrigeration units at the Game Check Station is 48 hours.

(8) Fort A.P. Hill will now offer a combination hunting and fishing permit for \$60.

b. Deer

(1) The total season bag limit on deer is **six**.

(2) The total season bag limit on antlered bucks is two, one of which must have **three** points on one antler.

(3) The either-sex deer hunting days in the general firearms season have been moved to coincide with the holidays in November and December.

2. General Information and Policy

a. This regulation sets forth policies, laws, restrictions and procedures for all hunting activities on Fort A.P. Hill. It applies to all individuals that hunt on the Installation. Fort A.P. Hill operates a hunting program in the areas used for military training on the Installation. This program is intended to offer public recreational hunting and opportunities to assist in wildlife management. **Hunting on Fort A.P. Hill is a privilege, not a right.**

b. All recreational activities at Fort A.P. Hill are authorized and controlled by the Garrison Commander in accordance with the appropriate Federal, State, Caroline County Laws and Department of the Army Regulations. Minimum restrictions on all recreational activities are established to ensure safety, security, protection of property, and efficient accomplishment of Fort A.P. Hill missions. Federal, State, and Caroline County governments have concurrent legal jurisdiction at Fort A.P. Hill.

c. There are **NO** guarantees of a place to hunt on Fort A.P. Hill. Areas are open or closed to hunting based upon scheduled military training or biological management objectives.

d. It is your responsibility to read and understand the Fort A.P. Hill hunting regulations in their entirety.

e. By entering the Installation, every individual consent to the search of their person or vehicles by law enforcement personnel and the confiscation of all evidence of unauthorized activities.

f. All observed violations of Federal, State, Caroline County, or Fort A.P. Hill regulations or laws must be reported to the Game Wardens (804) 633-8454 or the Directorate of Emergency Services (DES) (804) 633-8888.

g. Accidents and lost persons must be immediately reported to Game Check Station (804-633-8244). If the Game Check Station cannot be reached, contact the (DES) (804) 633-8888.

h. Hunters must make every effort to trail and recover wounded game. Hunters may not, however, violate returning to the Game Check Station prior to the assigned return time. The tracking of wounded game into closed hunting areas requires the hunter to contact the Check Station, Range Control and the DES and receive permission to enter the area. If wounded game goes off of Fort A.P. Hill, it is the responsibility of the hunter to obtain permission from the private landowner to enter the privately owned land.

i. Unless otherwise addressed in this regulation, hunting on Fort A.P. Hill will be in accordance with Virginia State laws, applicable federal laws and supplemental orders issued by the Garrison Commander. Any supplemental order will be posted at buildings 390 (DFMWR Game Check Station), Bldg. 1253 (Range Control), Bldg. 1225 (Fish and Wildlife Management Office), and will be brought to the attention of persons applying for a hunting permit.

3. What is Needed to Hunt at Fort A.P. Hill.

a. To be eligible to participate in hunting on Fort A.P. Hill you must possess, or have accomplished, the following:

(1) Step 1 – Must possess a valid Hunter Safety Education Certificate. See 3.b. below. Go to www.dgif.virginia.gov for class locations.

(2) Step 2 – Must possess all required state and federal hunting licenses, stamps, etc. for the species that will be hunted. www.dgif.virginia.gov

(3) Step 3 – To gain access to Fort A.P. Hill a criminal history check is required. See 3.c. below. These can be completed upon entrance to the Installation at the Visitors Control Center (VCC) free of charge.

(4) Step 4 – The serial number, make, and model for all weapons (including bows and crossbows) that will be used while hunting at Fort A.P. Hill must be recorded at the VCC. Write down the information that is to be recorded and take that to the VCC. Do not take the weapons into the VCC. Steps 3 and 4 may be completed at the same time.

(5) Step 5 – New hunters at Fort A.P. Hill must view the Fort A.P. Hill Safety Orientation slide album located at the Game Check Station.

(6) Step 6 – Sign a General Release Statement and purchase the Fort A.P. Hill Hunting Permit.

(7) Step 7 – To hunt in the 31 Controlled Access Areas south of Rt. 301, a hunter must attend a CA Area Orientation and Safety Brief. Briefing times and information will be available at the Game Check Station. At the end of the briefing the hunter must pass an exam with a score of 80% correct.

b. **Hunter Safety Certificate Requirement.** Hunters must have a Virginia State Hunter Safety Education Certificate or a state Hunter Safety Education Certificate from any state and must present it to purchase a Fort A.P. Hill Hunting Permit (reference Army Regulations 350-19, See Appendix B). Fort A.P. Hill will honor Virginia Apprentice licenses for new hunters which temporarily negates the requirement of the Hunter Education Safety Certificate. Other hunter education courses approved in writing by the Virginia Department of Game and Inland Fisheries (VDGIF) may be acceptable. Children younger than 12 will be allowed to hunt without the certificate, but must remain within arm's reach of a parent/guardian. Individuals possessing or purchasing a Fort A.P. Hill senior citizen or disabled lifetime permit are also required to present a Hunter Safety Education Certificate. Lost Virginia State Hunter Safety Education Certificate may be replaced by calling the VDGIF Richmond office at (804)367-1147.

c. **Force Protection Requirement.** In accordance with Directive-Type Memorandum (DTM) 09-012, "Interim Policy Guidance for DoD Physical Access Control" regarding un-escorted access to military installations a Criminal History Check must be completed before being granted this access to Fort A.P. Hill. This Criminal History Check can be done, for a fee, through local law enforcement officials or the Fort A.P. Hill Visitor Control Center (VCC) will conduct this check free of charge.

d. **Fort A.P. Hill Hunting Permit.** Prior to purchasing a Fort A.P. Hill Hunting Permit, a hunter must present a Hunter Safety Education Certificate, current weapon registration form from the VCC, current Criminal History Check, current Virginia State or Caroline County Hunting License (resident or nonresident as applicable), and complete the Fort A.P. Hill hunting application and General Release Statement. A qualified guardian is required to sign a General Release Statement for children 17 years of age or under. These children must be accompanied by a responsible adult. All hunters new to Fort A.P. Hill (a new hunter is an individual that has not hunted on Fort A.P. Hill in the past two years) are required to review the Fort A.P. Hill hunting safety program slide album before purchasing a Fort A.P. Hill Hunting Permit.

e. **Combination Permit.** If a hunter chooses to purchase a Combination Hunting and Fishing Permit, that is valid from 1 September 2010 – 31 August 2011, the hunter is required to pick up the new 2011 Fort A.P. Hill Fishing Regulation after 1 January 2011 at the Game Check Station. Fishing regulations change from year to year and it is the Combination Permit holders' responsibility to acquire and abide by the 2011 Fishing Regulations after 1 January.

f. **Permit Fees:** License revenue is split evenly between Fort A.P. Hill's Fish and Wildlife Section and the Directorate of Families, Morale, Welfare and Recreation (Game Check Station Operation). The season runs from 1 September – 31 August.

General hunting permit (16-64 years old)	\$50.00/season
Youth/Junior hunting permit (15 years old and below)	Free
Senior/Disabled hunting permit	\$50.00/Lifetime
(65+ or possessing a VA disabled hunting license)	
3 day hunting (at each visit a hole will be punched into the permit).....	\$30.00
CA Hunter permit (must attend CA lecture and pass exam).....	\$10.00/season
Combination permit (General hunting and fishing).....	\$60.00/season
Skinning Station fee	\$10.00/season
(A required fee for all hunters staying or living on Fort A.P. Hill)	

4. Telephone Numbers and Hours of Operation for the 2010/2011 Hunting Season

BUILDING	SERVICES AND PHONE NUMBERS
Outdoor Recreation Center-Game Check Station (Building#390)	<p>Recording for open TA's, CA's, and General information: (804)633-8300</p> <p>Questions during and after hunting season: (804)633-8244</p> <p>Wildlife & Fishery Management (ENRD) Questions: (804)633-8984/8750</p> <p>Camping/Recreational services: (804)633-8244</p> <p>Note: No overnight parking allowed in the Game Check Parking Lot.</p>
Directorate of Emergency Services/Provost Marshal Office Building #156	<p>Desk: (804)633-8888 Emergency – (804) 633-8911</p> <p>For suspected game violations: 1st (804) 633-8434 Game Wardens 2nd (804) 633-8888 3rd (804) 633-8454 (Voicemail)</p>

<p>Call-In Number for Hunting Area Reservations (Allows you to reserve an area one day in advance)</p>	<p>To reserve an area call (804) 633-4014 This is not a toll free number. Reservations will be taken between the hours of 1900 and 2400 hrs (7:00pm – 12:00am) for the following hunting day. <u>After 6:00am all reservations will be voided.</u></p>
<p>Visitor Control Center</p>	<p>Annual Criminal Background Check and Weapons Serial Number Registration. 804-633-8580</p>

GAME CHECK STATION HOURS OF OPERATION

LOCATION	OPERATION DATES & HOURS	SERVICES
<p>Outdoor Recreation, Game Check Station (Bldg 390)</p>	<p><u>1 Sept – 2 Oct</u> Open: Mon-Fri 0800-2000, Sat 0600 – 2000 Closed: Sunday <u>25 September</u> Sat: 0530 – 2000</p>	<p>Permit sales, scouting, and small game hunting Youth Day Hunting</p>
	<p><u>2 Oct – 6 November</u> Open: Mon – Sat 0530 – 2000 Closed: Sunday</p>	<p>Permit sales, bow season, muzzleloader and small game season.</p>
	<p><u>8 Nov – 1 Jan</u> Open: Mon - Sat 0430 – 1900 Thanksgiving: 0430-1200 Christmas Eve: 0430 - 1200 Closed: Sunday and Christmas Day</p>	<p>Permit sales, muzzleloader & shotgun season, bow hunting, and small game hunting</p>
	<p><u>2 Jan – 1 April 2011</u> Open: Mon - Thurs 0800 – 1630 Fri - Sat 0600 – 1630 Closed: Sunday Schedule subject to change.</p>	<p>Small game & Scouting</p>
	<p><u>2 April</u> Open: Sat 0530 – 1230 <u>9 April – 30 April</u> Open: Mon – Sat 0530 –1230 <u>2 May – 14 May</u> Open: Mon – Fri 0500 – 1230 Closed: Sunday</p>	<p>Youth day turkey hunting Permit sales and spring gobbler</p>

	4 June – 18 June Open: Mon – Thurs 0800 – 1630 Fri – Sat 0530 – 2000	Spring squirrel
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5. Fort A.P. Hill 2010/2011 hunting seasons and bag limits

Fort A.P. Hill hunting seasons and bag limits are listed in Appendix A.

6. Check-In/Check-Out Procedures

a. **Procedures.** To check out to a hunting area hunters must turn in their Fort A.P. Hill Hunting Permit, a daily permit will be issued authorizing them to hunt only the area specified on the permit for that date. The daily permit consists of a hunting permit, which must be carried on the hunters' person, and the parking permit, which must be displayed face up on the left side of the dashboard of the hunters' vehicle so it is clearly visible. The parking permit for each hunter in a vehicle must be clearly displayed. Vehicles not displaying parking permits will be towed at the owner's expense and the hunting privileges will be suspended. When finished hunting, both cards must be returned, whether game has been harvested or not, before the Fort A.P. Hill Hunting Permit will be returned. Failure to return the daily hunting and parking permits by the designated Check Station closing time will result in a search for the hunter based on the presumption that the hunter is either lost or injured. **Loss of these permits or failure to return them on time may result in curtailment of hunting privileges.** There is a \$5.00 non-refundable replacement fee per lost card.

b. **Hunting Areas.** Hunting areas are designated daily according to military needs. Hunters are restricted to hunting only in their assigned area, but will be permitted to change areas when space is available by physically checking back in at the Game Check Station for a different hunting area. During the fall/winter hunting seasons, the Check Station may issue approximately 1 daily hunting permit per 75 acres of land available for hunting on a given day. During the spring gobbler season, approximately 1 daily permit per 225 acres of available hunting land will be issued. Hunters may only check out one area with the following exceptions:

- (1) Spring Gobbler season hunters may check-out two adjacent hunting areas.
- (2) Rabbit, squirrel, quail, and duck hunters may check-out two adjacent Training Areas.

c. **Open Area Information.** Recorded phone line (804-633-8300) will be updated each day after 1900 to give the open hunting areas for the next hunting day. Open hunting areas are also posted outside of the Game Check Station.

d. **Telephone Reservations.** Hunters may reserve an open hunting area by automated telephone (804) 633-4014, beginning at 1900 and ending at 2400 the day prior to the hunting day. An exception to this is that Monday reservations can be made Saturday evening at 1900. Reservations will be held only until 0600 the day of the hunt. The calling hunter may make a reservation for themselves and **one** other hunter.

e. **Check-in From Hunting.** Hunters are required to return their daily hunting passes and pick up their A.P. Hill Hunting Permit no later than one hour after legal shooting time except as indicated below. Failure to do so will result in suspension of hunting privileges.

25 November Thanksgiving 1145 hours (11:45am)

24 December Christmas Eve 1145 hours (11:45am)

3 January – 31 January – 1630 hours (4:30pm)

2 April – 1230 hours (12:30pm)

9 April – 14 May – 1230 hours (12:30pm)

4 June – 18 June – 1945 hours (7:45pm) Fri – Sat only, all other days 1630 (4:30 pm).

If hunters are not checked in by the above times they will be considered late and receive a suspension of hunting privileges.

f. **Harvest Check-in.** All game animals taken at this Installation, to include small game, waterfowl, and furbearers, must be reported to the Game Check Station. Upon killing a deer, bear, or turkey, the hunter must immediately notch the appropriate tab on their Virginia State Big Game Hunting License prior to moving the animal from the place of kill. That hunter must then take the game to the Fort A.P. Hill Game Check Station where an official Virginia Game Check Card will be issued. **No deer are to be checked in using the Virginia Department of Game and Inland Fisheries telephone or internet checking system.** Big game hunters should fill out two adhesive labels, provide by the Check Station, with the successful hunters name, address, date of birth, and Fort A.P. Hill hunting permit number. Small game and duck hunters must complete a survey sheet upon completion of their hunt. The removal of unreported game from the Installation will result in forfeiture of Installation privileges.

g. **Game Processing.** Hunters may finish skinning/possessing their game at the skinning rack by Archer Camp. (Ask Check Station staff members for location). Animal remains must be disposed of in appropriate marked containers located near this area. There is a \$10.00 annual fee for any hunter wishing to use the skinning rack.

h. **Observers.** A non-hunting observer may accompany a licensed hunter in the Training Areas only. To be allowed access to the training areas an observer must obey all blaze orange requirements, cannot carry any weapons and must sign the “General Release Statement”.

i. **Youth Hunters.** An authorized adult 21 years of age or older can escort no more than two youth hunters (under the age of 18) or non-hunting observer. The adult must pick-up the daily permit from the Game Check Station. The underage hunters must stay within sight and voice contact and no more than 100 yards away from the adult escort. During spring gobbler season underage hunters must stay within 10 yards of the adult escort.

7. Prohibited Activities and Restrictions

a. **Buckshot.** Buckshot may not be used to hunt any game and may not be possessed on one’s person or in one’s vehicle while hunting at Fort A.P. Hill.

b. **Weapons in Vehicles.** Weapons must be encased or broken down and unloaded while in a vehicle. Weapons and ammunition must be separated during transport.

c. **Drive Hunting.** Drive hunting is prohibited. Drive hunting is defined as an organized sweep by one or more moving people designed to push or drive deer to one or more hunters.

d. **Shooting From Vehicle.** Shooting an animal from a vehicle is prohibited.

e. **Legal Deer Weapons.** Deer will be hunting only with archery tackle, shotgun loaded with slugs, and muzzle loading rifles .45 caliber or larger.

f. **Deer Bag Limit Hunter Restriction.** A hunter who has already met the daily or season bag limit on deer may continue to hunt for other in-season game but may not carry slugs, broad-heads, or a muzzle loading rifle.

g. **Shooting Across Roads or Trails.** Firing across a road or trail is prohibited.

h. **Spotlighting.** Casting a light to find game while in the possession of a rifle, shotgun, pistol, or archery tackle is prohibited at any time.

i. **Discharging a Firearm.** Discharging a firearm for purposes other than hunting is prohibited.

j. **Dogs and Deer.** It is unlawful to hunt or track deer with dogs on Fort A.P. Hill. Any hunter or member of a party of hunters who kills a deer while hunting with dogs will be subject to the loss of Fort A.P. Hill hunting privileges. Shooting a deer being pursued by dogs is prohibited. Shooting dogs is prohibited.

k. **Trespassing.** Anyone found in a Permanent Restricted Area or in any other area (Training Area, Controlled Access area) without approval will have their Fort A.P. Hill hunting privileges revoked. All equipment (weapons, vehicles, etc.) in the individual's possession may be impounded by Fort A.P. Hill Game Wardens. Signing out for one area and hunting or entering a different area is prohibited and will result in loss of hunting privileges. Additionally, personnel found poaching/trespassing will be subject to prosecution for administrative, non-judicial and/or criminal charges in federal court. Personnel reporting violations should contact the Game Wardens at 804-633-8244.

l. **Road Hunting.** **Hunters are to proceed directly to and from their assigned hunting area by the most direct route.** Driving Fort A.P. Hill roads and trails to observe wildlife or for any other purpose other than to reach or leave the assigned hunting area is prohibited. If persons are observed driving in a manner that appears they are searching for wildlife, it will be assumed that they are hunting from that vehicle and they will be stopped and searched.

m. **Hunt Hours Violations.** Hunting will not commence prior to one-half hour before sunrise and will end not later than one-half hour after sunset. **WEAPONS WILL NOT BE LOADED OUTSIDE OF HUNTING HOURS.** The sunrise and sunset times are posted at the Game Check Station. Some migratory bird and turkey seasons have shorter hunt day lengths.

n. **Deer Processing Restrictions.** Processing/skinning of any wildlife is prohibited at Champs Camp RV Park or/and any Fort A.P. Hill lodging facilities. If found to have processed/skinned game at one of these areas personnel will lose their Fort A.P. Hill hunting privileges, lodging privileges, and will be fined up to \$50.00.

o. **Baiting and Non-game Species.** Feeding or baiting of any wildlife or taking of any nongame species is prohibited.

p. **Alcohol and Drugs.** Any hunter that uses or possesses alcohol or illegal drugs in a hunting area is subject to loss of hunting privileges and prosecution under Federal and/or state law. This prohibition extends to carrying alcohol or illegal drugs in a vehicle while checked out to hunt. NOTE: If alcohol or the odor of alcohol is detected by Check Station staff members or law enforcement personnel, the hunter will be denied hunting privileges, and may be barred from the installation, escorted off Fort A.P. Hill, have hunting privileges revoked, be fined, be confined, and be issued applicable citations and/or any combination of the penalties listed or allowed by law.

q. **Government Property.** Picking up, touching or taking Government equipment, ordnance, munitions or parts of the same is prohibited. Defacing or disturbing any part of a building, range structure, sign, equipment or property found on Fort A.P. Hill is also prohibited.

r. **Harassment and Hunter Conduct.** Harassment of government employees or contractors involved in natural resources management or check station duties is prohibited and will result in loss of hunting privileges. The use of inappropriate, crude or offensive language by hunters in or around the Game Check Station is prohibited and will result in suspension of privileges.

s. **Interfering with Hunters.** Intentionally interfering with the lawful pursuit of taking of wildlife or disturbing any wildlife for the purpose of disrupting a hunt is prohibited.

t. **Party Hunting.** "Party Hunting" is prohibited. Party hunting is defined as one person killing a deer, bear or turkey and having another member notch their Big Game License and check in the animal for them.

u. **Vehicle Operation and Off-road Travel.** Off-road vehicle travel is prohibited. **Hunters may only drive on roads that are marked in bold on the Installation Hunting Area Recreation Map.** If a hunter kills a deer that is close to a drivable road or trail that is not marked in bold on the Recreation Map and needs to drive to the deer to keep from having a long drag, the hunter may drive to the deer at the operator's own risk. This is the only exception to traveling on roads or trails not marked in bold or any other off road travel. The hunter must be able to show the Game Warden a deer that has been harvested and travel was needed to reduce an unnecessary drag to be granted this option of access.

v. **Artifacts**. Unauthorized excavation or digging is prohibited. The collection of any artifact (such as Civil War artifacts, old bottles, coins, etc.), disturbance of any feature related to past human activity, and the collection of paleontological specimens on Fort A.P. Hill is prohibited. The use of metal detectors on Fort A.P. Hill is strictly prohibited. Violators will be prosecuted under both the civil and criminal provisions of the Archeological Resources Protection Act, 16 USC Sections 470ee-470ff.

w. **Littering**. Littering or disposing of refuse except in receptacles provided for that purpose is prohibited.

8. Safety

a. **Blaze Orange**. Every hunter or person accompanying a hunter on Fort A.P. Hill during the firearms deer seasons (including muzzle loader season), will wear a blaze orange hat and outer body clothing with at least two square feet of blaze orange visible above the waist and visible from 360 degrees. Camouflage blaze orange body clothing is acceptable. Portable pop-up style blinds must also be marked with two square feet of blaze orange during the firearms deer seasons. Blaze orange must be clearly visible from all sides and must not be faded, or covered. Hats may have a bill or brim color or design other than solid blaze orange. A logo, which does not detract from visibility, may be worn on a blaze orange hat. The blaze orange requirement during the deer firearms seasons also applies to bow hunters hunting in archery only areas. Waterfowl hunters must wear blaze orange while walking to and from their hunting areas, but may wear camouflage while sitting in a blind or boat.

b. **No Hunting Safety Zones**. Hunting is not permitted within 200 meters (219 yards) of the ammunition and fuel storage areas, built-up areas, dwellings or other occupiable structures. During all hunting seasons, hunting is prohibited within 100 meters (109 yards) of paved roads. Severely handicapped hunters (ex. paraplegic) may be issued a special pass that enables them to hunt from the roadside.

c. **Keeping a Safe Distance**. Hunters need to be mindful of each other's presence in the woods. Ethical hunters, when realizing the presence of another hunter, will not enter, and will depart the area immediately to avoid interference with the hunter who is already in position to hunt. This separation distance should be at least 200 meters (219 yards). During the spring gobbler season and early archery and squirrel seasons camouflaged hunters can be in close proximity and not realize it. Squirrel season presents the unique potential hazard of having a hunter shoot into a tree where a motionless archery hunter might be sitting. Extra care must be exercised to be sure of your target and what is beyond.

d. **Evacuate Hunting Areas**. Hunters must immediately leave their assigned hunting area and return to the Game Check Station if:

(a) There is contact with military personnel engaged in military training within the assigned hunting area. This means that either military personnel or the hunters are in the wrong area. Game Check Station personnel will coordinate with Range Control to correct the problem.

The hunter will either be allowed back into the area once it is clear, or they will be assigned to another area.

(b) Continuous siren blasts, signaling emergency or unsafe conditions, are heard.

(c) Directed by Range Control.

e. Safety Equipment. Cell phone, flashlight, and whistle are strongly encouraged to be carried at all times. It is advised that all hunters carry cell phones to call for assistance and to download Fort A.P. Hill's important phone numbers such as Range Control, Game Check, Game Warden, and Emergency Services onto their phones.

f. Treestand Safety. Fort A.P. Hill hunters use treestands at their own risk. Only portable treestands may be used. Never climb into a permanent wooden stand. The government is neither responsible for accidents and injuries that may occur nor liable for any loss or damage that occurs to stands left unattended. Use only professionally manufactured stands such as those that are certified by Treestand Manufacturers Association (TMA). Follow the manufacturer's instructions for the assembly and safe use. Inspect treestands prior to each use to ensure that there are no damaged or loose parts. Do not climb with anything in hand. Use an equipment haul line to raise and lower your unloaded gun, archery tackle, or other equipment. Always wear and properly use a Fall Arrest System/Full Body Harness that meets TMA type standards. Always use a harness that distributes weight through shoulders, chest, waist, and legs and is equipped with a safety release mechanism.

g. Unexploded Ordnance. All hunting areas are utilized for military training and dangers inherent to such training are present. It is possible to find unexploded ordnance (UXO) anywhere. Do not touch or disturb the UXO. If a UXO is found, mark the area, not the UXO and report it immediately to Range Control (804)633-8224.

h. Closed and Off Limits Areas. Never, for any reason, enter a closed TA or CA area, explosive impact area, or any other area shaded off limits areas on the Hunting Area Map. It is imperative that hunters know their location at all times. Never cross a boundary road, cross a wire fence, or walk, drive, or bypass around a closed gate.

9. Violations

a. Each hunter is responsible for knowing and adhering to Federal, State, Caroline County, and Fort A.P. Hill hunting Laws and/or Regulations. Anyone violating a posted sign, bypassing a barricade, entering into a Permanent Restricted Area, failing to comply with any hunting laws and/or regulations, or exhibiting any conduct hazardous to life and safety may be barred from the installation, have their hunting privileges revoked, be fined, be confined, be issued applicable citations and/or any combination of the penalties listed, as allowed by law. See Appendix C.

b. All evidence of unauthorized hunting or other forms of recreational activities to include but not limited to suspected unlawfully killed or caught game, unauthorized weapons, snares, traps, or explosives will be confiscated and may be released to the VGDIF with Report of

Offense. A receipt of the confiscated items will be furnished to the hunter from whom the items are seized. Violations of this regulation or the Environmental Conservation Law of Virginia may result in prosecution under code 10 U.S.C., 2671, Virginia. ECL Section 71-0919 or Section 71-0921. Military personnel are also subject to the Uniform Code of Military Justice.

c. Immediate suspension: Any hunter cited with a violation, misdemeanor and/or felony of any provision of the Environmental Conservation Laws of the State of Virginia, applicable Federal Laws, Army and Fort A.P. Hill Regulations, by Virginia State Conservation Officers or DES staff members shall immediately surrender his/her permit to the citing official. See Appendix C.

10. Weapons Regulation. This Regulation describes procedures and restrictions on the use of firearms for recreational hunting only. APH Regulation 190-11 determines the proper protocol regarding the transport and storage of firearms. Unless specifically authorized by the Garrison Commander, the possessions and/or use of firearms on the installation are prohibited. This policy will be strictly enforced.

a. **Authorized Weapons.** Shotguns, muzzleloaders, rim fire rifles, archery tackle, and crossbows are weapons authorized for hunting on Fort A.P. Hill. .22 and .17 rim fire are only legal for small game hunting. Handguns are not permitted on Fort A.P. Hill. Conceal-Carry Permit holders are also prohibited from bringing handguns onto Fort A.P. Hill. Pump and semi-automatic shotguns must be plugged so the magazine and chamber combined do not accommodate more than 3 shells.

b. **Transporting Weapons.** All weapons shall be unloaded and inaccessible to driver and passengers while transported within the boundaries of Fort A.P. Hill in accordance with APH Regulations 190-11. Shotguns are considered unloaded when there are no shells in the chamber or magazine. Muzzleloaders are considered unloaded when the percussion cap or primer has been removed from the nipple or breach plug or when all powder has been removed from the flash pan. During transportation all weapons shall be CASED, DISASSEMBLED, OR LOCKED IN THE TRUNK, CAMPER, OR TOOL BOX.

c. **Registering Weapons.** Hunters must register any weapons that will be transported on Fort A.P. Hill. Hunters will need to present serial numbers, make, and model of their weapons at the VCC for Registration. **Hunters are not to take the weapons into the VCC.** Record the weapon serial number on paper and present it to the VCC representative. This service is free.

11. Special Area Regulations

a. **Controlled Access Areas.** All hunters 18 years old and above are eligible to hunt the Controlled Access (CA) areas. The CA areas are located south of Route 301. This side of the Installation contains the range and impact areas. Live weapons' firing creates Surface Danger Zones (SDZ) and the area contains unexploded ordnance (UXO) that is mostly contained in the impact areas. Outside of the perimeter of these impact areas is where these huntable 31 CA areas are located. Because of their location near these dangerous military operations, hunting in the CA areas has additional requirements than hunting in the general TAs.

(1) In addition to purchasing the Fort A.P. Hill General Hunting Permit, CA hunters must also purchase a CA Hunting Permit \$10.

(2) All CA hunters must attend a CA briefing and pass a CA exam with a score of 80% or above annually.

(3) If a hunter fails the exam they may attend the next CA brief and retake the exam without having to repay the CA Hunting Permit fee.

(4) The CA brief/exam will be given twice in August and September. From October thru December the CA brief/exam will be given monthly or as needed at the Range Control facility.

(5) CA hunters will fall into two categories, probationary (new), and veteran (those that qualified as a CA hunter for the 2009-2010 season or those who began the former CA access process and completed at least five sponsored CA hunts prior to 1 May 2010).

(6) Probationary CA hunters will remain on probation for two years. This probationary period allows the new CA hunter to become familiar with the roads, gate system and boundaries.

(7) During this two year probationary period these CA hunters may only hunt the following CA areas: 3, 4, 5, 7, 9, 11A, 11B, and 12.

(8) If a probationary CA hunter completes the two years of hunting without being disciplined for misconduct or involved in any violation of regulations, then on the third year will become a veteran CA hunter and can hunt the remaining CA areas.

(9) No guests are allowed in the CA areas. All CA hunters and observers must attend the CA brief and pass the CA exam.

(10) A veteran CA hunter may take one probationary CA hunter with them into the veteran only CA areas. The probationary hunter must be in the same CA and be hunting with the veteran. The veteran/probationary hunters may not use the telephone reservation system to hunt in the veteran only areas. To hunt together in the veteran areas the hunters must come in person to the Game Check Station to check out to those areas.

(11) The Garrison Commander may, on rare occasions, waive the probationary period of a hunters if the prospective CA hunter is known to have the necessary background needed to hunt and travel the CA areas safely.

b. **Archery Hunting Only Areas.** TA 1, TA 24 and TA 31 are archery only. Exception: Duck hunters may hunt Maxey Gregg Pond in TA 1 with a shotgun during waterfowl seasons. Blaze orange is required in the archery only areas during any firearm deer season.

c. **Training Area 4 Wheelchair Accessible Hunting Stands.** TA 4 is reserved for Fort A.P. Hill licensed hunters who are: 1) permanently confined to a wheelchair, 2) participants in a Wounded Warrior planned hunt, 3) or those severely handicapped and unable to hunt other areas because of mobility issues that make it impossible to enter the woods. **Qualifying to purchase an A.P. Hill Senior/Disabled Hunting Permit is not qualification to hunt in TA 4.** Wheelchair accessible blinds, platforms, and "Huntmaster" style hydraulic lift stands are placed near the trails to overlook crossings and plantings. Training Area 4 hunters must have an able-bodied non-hunting escort. The escort must remain with the hunter and may not carry a weapon. TA 4 will be permanently shown as being closed on the daily available areas board to avoid confusion that the area is open to the general public. Persons who qualify and desire to hunt this area can either call or stop by the Game Check Station (804) 633-8244 to see if the area is open

for hunting. Blinds and stands cannot be reserved in advance. Deer hunting in TA 4 is either sex for the entire deer season.

d. **Landing/Drop Zone**. Training areas 7, 8, and 9 border or contain a landing/drop zone. Hunters are prohibited from driving across the airstrip or taxiway in the drop zone.

12. Motor Vehicle Operation. The following regulations apply to operation of motor vehicles. Hunters violating these provisions are subject to prosecution and loss of hunting privilege.

a. **Off-road Vehicle Travel**. Off-road vehicle travel is prohibited. The Installation's soils are highly erodible and subject to vehicle damage which will impact military use. Therefore, vehicles may only be operated on paved and gravel roads open to normal vehicle travel as shown on the Fort A.P. Hill Hunting Area Map. Vehicle operation on any roads, trails, and fields other than is marked in bold on the hunting map is strictly prohibited. At no time are hunters permitted to drive around closed gates. Violators are subject to prosecution.

b. **Authorized Travel**. Hunters are authorized to travel from the main gate to the Game Check Station and then to their assigned hunting area and back by the most direct route only. No other vehicle travel is permitted.

c. **Vehicle Towing**. Owners operate vehicles at their own risk and are solely responsible for any towage or fees they may incur. Owners are also responsible for contacting and scheduling private towing companies to have the vehicle moved immediately. If a vehicle becomes stuck or breaks down the hunter must notify the Game Check Station at once. Government vehicles will not assist in any towing.

d. **Prohibited Vehicles**. Motorcycles, mopeds, motorized bikes, and all types of ATV's may not be used while hunting.

e. **Parking**. Vehicles must be parked on the road shoulder adjacent to the approved drivable road in such a manner that it does not prohibit through traffic, block gates or any trails. Vehicles must not be hidden from view from the road. The parking permit must be displayed in such a manner it can be clearly read from outside of the vehicle. Improperly parked vehicles may be removed at the hunter's expense. Hunters must park their vehicle adjacent to their assigned open hunting area. All hunting access to Fort A.P. Hill must be from interior roads. No vehicles may be parked on exterior state roads to gain access to CAs or TAs.

f. **TA 1 Parking**. All archery hunters wishing to deer hunt in TA 1, adjacent to the Headquarter area must park in the authorized (hard surface-asphalt) parking areas ONLY! Any person violating this parking advisement may be warned (first time), cited and fined, have their vehicles towed, (at their own expense) or a combination of the penalties listed above.

g. **Encountering Military Personnel**. If military personnel are encountered in the road or on the road shoulders the speed limit to pass is 10 mph and the soldiers have the right of way.

13. Scouting

Scouting is permissible only during daylight hours, where it does not interfere with military training or recreation, from 01 September to 02 October and from 30 March to 09 April. Possession of a current Fort A.P. Hill Hunting Permit is required and weapon possession is prohibited. Scouting must be coordinated through the Game Check Station.

14. Treestands

Only portable treestands may be used on Fort A.P. Hill. Portable treestands may be left overnight, but the stands must be permanently marked with the name and phone number of the owner. Placing a treestand in an area does not guarantee or reserve that site for the hunter. Treestands are left overnight at the owner's risk. Fort A.P. Hill is not responsible for any lost, stolen or damaged stands. If a treestand is missing, it should be reported to the DES (633-8888). Portable treestands must be removed after the hunting season. Any stands left between 01 February and 31 August will be considered permanent and removed.

15. Dogs

a. **Collar and Tags**. All dogs used for hunting on Fort A.P. Hill must have collars or tags bearing their owner's name, address, and phone number, and have all required shots and tags, including a rabies tag. The owner shall comply with all Caroline County dog licensing laws while hunting with a dog. Fort A.P. Hill is not responsible for the loss or injury of any dogs that are hunting.

b. **Shooting Dogs**. It is illegal to shoot or harm dogs at Fort A.P. Hill.

c. **Hunting with Dogs**. Hunters with dogs may be given a daily permit for dog use. Dogs may be used only for hunting squirrel, rabbit, waterfowl, quail or turkey. **Deer hunting with dogs is prohibited**. Deer cannot be killed while hunting other game with a dog. Any member of a hunting party who kills a deer while checked out to hunt with a dog will have his or her hunting privileges revoked. Deer may not be killed while being pursued by a dog.

d. **Retrievers in CA Areas**. Hunting with retrievers in the CA area is restricted to 50 yards of the shoreline along the main waters of Whites Lake and Smoots Pond during the waterfowl season only. Hunting with dogs is strictly prohibited in all other CA areas.

e. **Training dogs**. Dogs may only be trained while a hunter is checked out to a Training Area and is hunting a game species in a legal open season. The training of deer, fox, and raccoon dogs is prohibited.

16. Miscellaneous

a. **Waterfowl**. A boat or retrieving dog is required when hunting over lakes and ponds and recommended for jump shooting along streams or creeks. Construction of permanent blinds is prohibited. Temporary blinds (camouflage netting, sticks, etc.) may be created if removed the

same day as construction. NOTE: Waterfowl hunters may hunt Maxey Gregg pond in TA 1 with a shotgun. All other hunting in TA 1 is archery only. Hunters are encouraged to report harvest waterfowl bearing bands to 1-800-327-BAND.

b. **Refrigeration Unit Use.** Hunters may use the two refrigeration units located in front of the Game Check Station to temporarily store deer if room is available. Deer must have the official Virginia Game Check Card attached to ear in a manner in which it will not become detached. **The maximum limit a deer may be left in the unit is 48 hours.** If a deer is left longer than 48 hours the hunter will lose the deer, be criminally charged with wanton waste of game, and will lose Fort A.P. Hill hunting privileges.

c. **Spring Gobbler Season Callers.** During the spring gobbler season, hunters who have reached their season bag limit are authorized to call turkeys for other hunters as long as they do not have a weapon in their possession. These individuals will be checked out under the daily permit of the hunter they are assisting and will not be issued a separate permit.

CLIP AND SAVE

TURN IN A POACHER(TIP)!
IF YOU WITNESS DEER DRIVES,
ROAD HUNTING OR ANY OTHER
VIOLATION CALL THE TIP LINE
804-633-8454 OR 804-633-8244.
POACHERS STEAL YOUR GAME AND
HURT YOUR SPORT

APPENDIX A
2010-11 FORT A.P. HILL HUNTING SEASONS AND BAG LIMITS

DEER

Deer Management Policies

1. The daily deer bag limit is **two**, only one of which may be an antlered buck.
2. The 2010-11 total season limit is **six** deer per hunter.
3. The total of all season's limit of antlered bucks is **two** per hunter. One of those bucks must have at least **three** legal points one inch or longer on one antler.
4. DMAP tags will not be issued or accepted at Fort A.P. Hill.
5. Bonus deer tags, sold by the VDGIF, will be accepted for antlerless deer as long as the hunter does not surpass the Fort A.P. Hill season limit of six deer.
6. The proper deer tag located on the Virginia State Big Game License must be notched at the place of kill before moving the animal. It is a violation of state law and this regulation to transport a deer without having notched the appropriate tag. Deer are to be taken, by the most direct authorized route, to the Game Check Station.
7. Antlered deer must have visible polished bone above the hairline.
8. Buckshot may not be used to hunt deer and may not be in the hunter's possession or vehicle.

YOUTH DEER HUNTING DAY

25 September 2010

Bag Limit:

- Two deer limit.
- Either-sex. One antlered buck per day. These deer count against season limit of six.

Restrictions: Youth must be 15 years old or younger and have appropriate hunting licenses and certificates; youth under the age of 12 are not required to have a state license.

ARCHERY DEER SEASON

2 October – 12 November 2010

Bag Limits:

- Either-sex
- Two deer per day, only one of which may be an antlered buck. Total of six per year all seasons combined. (Limit of two bucks per year total; one of the bucks must have 3 legal points 1 inch or longer on one antler.)
- TA's 1, 24, 31 are archery only and either sex all season during all deer seasons.
- Archery hunters may hunt in other TA's that are not listed above during firearms seasons, but must follow firearm season limits and regulations.

MUZZLELOADER DEER SEASON

30 October – 12 November 2010

Bag Limits:

- Either-sex all season
- Two deer per day only one of which may be an antlered buck. Total of six per year all seasons combined.
- Limit of two bucks per year total; one of the bucks must have 3 legal points 1 inch or longer on one side.

FIREARMS DEER SEASON

13 November – 1 January 2011

- Either-sex hunting days: 25 Nov - 27 Nov, 20 Dec – 1 Jan.

Bag Limits:

- Two deer per day only one of which may be an antlered buck. Total of six per year all seasons combined.
- Limit of two bucks per year total; one of the bucks must have 3 legal points 1 inch or longer on one side.

TURKEY

FALL TURKEY

ARCHERY TURKEY SEASON

2 October – 6 November 2010

FALL FIREARMS TURKEY SEASON

23 October – 5 November; 25 November; 29 November – 24 December 2010

Season Limit:

- 1 per day
- Maximum of 2 turkeys in the fall/ 3 per year
- Either-sex

YOUTH FALL TURKEY DAY

16 October 2010

Bag Limit:

- 1 Turkey, Either-sex

Restrictions:

Youth must be 15 years old or younger and have appropriate hunting license, youth under the age of 12 are not required to have a state license.

SPRING TURKEY

SHOTGUN, ARCHERY, AND MUZZLELOADER SEASON

9 April – 14 May 2011

- One-half hour before sunrise until 12 noon each day

YOUTH SPRING TURKEY DAY

2 April 2011

- One-half hour sunrise until 12 noon each day.
- Youth must be 15 years old or younger and have appropriate hunting license, youth under the age of 12 are not required to have a state license.

BEAR

ARCHERY BEAR SEASON

2 October – 12 November 2010

MUZZLELOADER BEAR SEASON

30 October – 12 November 2010

FIREARMS BEAR SEASON

22 November – 1 January 2011

Bag Limit:

- One per license year

Restrictions:

Bear must be at least 100LBS live weight or 75LBS dressed. No females with cubs may be harvest. Must be checked at the FAPH GCS and then taken to a State Bear Checking Station.

QUAIL

6 November – 31 January 2011

Bag Limit:

- Three per day
- Twelve per season
- Must complete survey at the Game Check.

RABBIT

30 October – 28 February 2011

Bag Limit:

- Six per day
- Must complete survey at the Game Check.

SQUIRREL

04 September – 31 January 2011

Spring Season: 4 June – 18 June 2011

Bag Limit:

- Six per day
- Must complete survey at the Game Check

CROW

04 September – 28 February 2011 on Monday, Wednesday, Friday and Saturdays only.

RUFFED GROUSE

Closed

GROUNDHOG

Hunters may take at any time while checked out to hunt.

COYOTE

Hunters may take at anytime while checked out to hunt. Report harvest to Game Check Station.

FOX

1 November – 28 February 2011

Dogs may not be used.

BOBCAT

ARCHERY BOBCAT SEASON

2 – 30 October 2010

Dogs may not be used.

FIREARMS BOBCAT SEASON

1 November -28 February 2011

Dogs may not be used.

Bag Limit:

- One per season.

RACCOON

FIREARMS RACCOON SEASON

15 October – 28 February 2011 Dogs may not be used.

DOVE

For the 2010 – 2011 season there are no prepared “dove fields”.
Doves may be hunted in accordance with Virginia season and bag limits.

WOODCOCK

Woodcock may be hunted in accordance with Virginia season and bag limits.

WATERFOWL

Waterfowl seasons established by the Virginia Department of Game and Inland Fisheries will be in effect at Fort A.P. Hill for the 2010 – 2011 season. This includes any Virginia special waterfowl hunting days for youth.

CLIP AND SAVE

**TURN IN A
POACHER(TIP)!**
IF YOU WITNESS DEER
DRIVES, ROAD HUNTING OR
ANY OTHER VIOLATION CALL
THE TIP LINE

APPENDIX B
FORT A.P. HILL GENERAL GUIDE OF LEGAL AND ADMINISTRATIVE ACTIONS

<u>VIOLATION</u>	<u>1ST VIOLATION</u>	<u>2ND VIOLATION</u>	<u>3RD VIOLATION</u>
Taking of game out of season and/or out of legal shooting times.	Arrest/Citation. Permanent revocation of recreational privileges.	N/A	N/A
Hunting while intoxicated, impaired, or under the influence of drugs.	Arrest/Citation. Permanent revocation of recreational privileges.	N/A	N/A
Trespassing – Being in any area except assigned hunting area.	Arrest/Citation. Suspend and/or revoke recreational activities.	N/A	N/A
Parking in a restricted area or “No Hunting” zone, or blocking a gate, road or trail.	1 year suspension from date of violation	N/A	N/A
Harvesting two bucks not meeting minimum antler restriction.	30 day suspension	N/A	N/A
Harvesting more than two antlered bucks.	30 day suspension	Citation/Suspension or debarment	N/A
Harvesting more than the season limit of deer.	1 year suspension/ Citation. Suspend and/or revoke recreational activities.	N/A	N/A
Discharging or possessing loaded firearm or archery equipment in a vehicle.	Arrest/Citation. Suspend and/or revoke recreational activities.	N/A	N/A
Theft and/or destruction of government or personal property (e.g., traps, deer stands, etc.)	Arrest/Citation. Loss of permit for a minimum of 3 years from date of adjudication.	Arrest/Citation. Suspend and/or revoke recreational activities.	N/A
Conducting “Deer Drives”	1 year suspension from date of violation	Installation Debarment	N/A
Failure to wear blaze orange during deer firearms season.	1 year suspension from date of violation	Installation Debarment	N/A
Operating motorized vehicle on unauthorized road or trail.	30 day suspension of hunting privileges.	1 year suspension from date of violation	Installation Debarment

<u>VIOLATION</u>	<u>1ST VIOLATION</u>	<u>2ND VIOLATION</u>	<u>3RD VIOLATION</u>
Failure to check-in on time.	3 – 7 day suspension of hunting privileges.	30 day suspension of hunting privileges.	1 year suspension from date of violation
Failure to display parking permit or loss of a hunting or parking permit.	3 – 7 day suspension of hunting privileges.	30 day suspension of hunting privileges.	1 year suspension from date of violation
Other violations /misdemeanors /felonies to Fort A.P. Hill Reg. 420-3, VGDIF, Virginia Vehicle Traffic Law, Virginia Penal Law, and other Fort A.P. Hill Regulations and UMJ	Arrest/Citation. Loss of permit until case is adjudicated.	Citation. Loss of permit for a minimum of 1 year from date of adjudication.	Citation. Suspend and/or revoke recreational activities.

1. Persons who violate state, Federal or Fort A.P. Hill fish and wildlife laws and regulations on Fort A.P. Hill property are subject to both administrative restrictions of recreational privileges and issuance of citations to appear in state or Federal courts. Persons convicted of wildlife violations at other locations may be denied access to Installation property for the purpose of hunting.

2. Personnel operating the Game Check Station or Fish and Wildlife Section employees are authorized to take temporary custody of illegal wildlife brought to the Game Check Station until a Game Warden can respond. Personnel may also confiscate hunting permits until a Game Warden is available to speak with the hunter.

3. Game Wardens will use the above table as a general guide and is an example of violations and punishments. The severity of a violation will dictate the action taken and is left to the Game Warden's discretion. These appendices are a guide only and not inclusive of all possible violations or punishments.

4. Suspensions may take effect either at the time of the notice of violation is served or at a time specified at the discretion of the Game Warden.

CLIP AND SAVE

TURN IN A POACHER (TIP)!
 REPORT HUNTING
 VIOLATIONS.
 SPEAK FOR THE WILDLIFE.
 CALL THE TIP LINE AT
 804-633-8454 OR 804-633-8244

APPENDIX C REFERENCES

RELATED PUBLICATIONS. A related publication is an additional source of information. Users of this regulation do not have to read related publications to understand the contents of this regulation.

- a. Virginia Game Inland Fish and Boat Laws and Regulations, 2010.
- b. Hunting and Trapping in Virginia-2008-2009 Regulations, 2010.
- c. AR 200-1, 13 December 2007, Natural Recourses – Land, Forest, and Wildlife Management, 28 February 95.
- d. APH Regulations 190-11, Prohibited Weapons/Items and Control of Privately Owned Firearms and Ammunition, 10 Feb 01.
- e. AR 350-19, The Army Sustainable Range Program, 30 Aug 05.
- f. Policy Memorandum, HQ Fort A.P. Hill, IMNE, 7 Aug 08, Subject: Commander’s Policy Statement, Fort A.P. Hill’s Access Control #13.
- g. AR 200-3, Battery Disposition and Disposal, 4 May 06.
- h. **Go to <http://www.army.mil/usapa/eforms/> to receive the DA Forms.** DA Form 2028 - RECOMMENDED CHANGES TO PUBLICATIONS AND BLANK FORMS

**APPENDIX D
FORMS**

Go to <http://www.army.mil/usapa/eforms/> to receive the DA Forms.

DA Form 2028 - RECOMMENDED CHANGES TO PUBLICATIONS AND BLANK FORMS